Unusual Incident Reports - Data dictionary

Data Summary

Data Dictionary

This dataset contains records of unusual incidents reported at DOCCS facilities, central office, and community supervision between January 2014 and September 2024.

An unusual incident report can include multiple incidents; this dataset is structured to have one row per incident. DOCCS defines an unusual incident in Directive 4004 as "a serious occurrence that (1) may impact upon or disrupt facility operations, or (2) has the potential for affecting the Department's public image, or (3) might arouse widespread public interest. In general, any incident shall be reportable under the provisions of this directive which (1) satisfies the definition (above) of 'unusual incident,' or (2) involves use of chemical agents, or (3) involves staff use of a weapon, or (4) results in moderate or serious injury to any incarcerated individual/release or staff." More detail about these reports can be found in DOCCS' Directive 4004.

We are publishing both the final, processed table and the source data used to create the table, which we received from DOCCS through a Freedom of Information Law (FOIL) request. This data was redacted by DOCCS as a part of the FOIL

process and does not align exactly with the numbers reported in DOCCS' publiched Unusual Incident Report summaries. For example, in DOCCS 2022 "Unusual Incident Report", they report 13,642 incidents in 2022, 3,069 of which were contraband incidents. Our data shows 13,546 incidents in 2022, 3,036 of which were contraband incidents, a difference of 1% or less for both numbers.

The processed data will reflect any data quality issues from the source file.

The data table is shared as a CSV, with a bar ("|") delimiter in place of a comma (","). Missing data is set to Null or "Missing/None".

Field Name	Туре	Description
	.,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	
EACULER CODE		
FACILITY_CODE	String	Code representing the facility in which the incarcerated individual is housed. We believe that the first two digits refer to the facility the third indicates the building or unit.
		Facility in which the incarcerated individual is housed, defined using the first two digits of the DOCCS facility code. This name represents the commonplace naming for facilities
FACILITY_NAME	String	and it excludes references to specific units.
		Indicator which equals "1" if the incident occurred while in custody at a DOCCS correctional facility and "0" if not. For example, incidents recorded from community supervision or
IS_DOCCS_CORRECTIONAL_FACILITY	Int	in central office show "0".
FACILITY_REGION_NAME	String	Facility region, with regions defined by DOCCS as groups of adjacent counties.
FACILITY HUB NAME	String	Facility hub, with hubs defined by DOCCS as groups of facilities which are in close proximity. Hubs have an administrative function in DOCCS operations.
		Security level of the facility the incarcerated individual is housed in, as designated in DOCCS public reporting or, if unavailable, in the NY Codes Rules and Regulations, Title 7. If
FACILITY_SECURITY_LEVEL	String	there are multiple security levels for a given facility, the highest is reported here (Minimum, Medium, Maximum, Drug Treatment Center).
FACILITY_STATUS	String	Indicates in a facility is open or closed as of the publication of this data. Sept 2023 (Open, Closed)
FACIEITI_STATOS	Jung	nuccess in a facility is open or lossed as or the publication or tims data, sept 2023 (Open, Cossed) Gender-designation for a facility (Male, Female, Mixed), as defined in NV Codes Rules and Regulations, Title 7 (only available for open facilities). If not available in Title 7, the
SAGUER OSNOSO	C 1.1.1.1	
FACILITY_GENDER	String	facility gender as noted in DOCCS public reporting is used.
		Code indicating the Communications Control Center's unique report ID. Reports can have multiple incidents, so there can be duplicates of CCC_NUMBER. This code can be more
CCC_NUMBER	String	than 6 digits when supplemental information was added by the department after the original filing of the report (ex. CCC_NUMBER "233530.01").
FACILITY_LOG_NUMBER	String	Code indicating the unique report number for a given facility. Reports can have multiple incidents, so there can be duplicates of FACILITY_LOG_NUMBER.
INCIDENT_DATETIME		Date and time the incident took place.
TELEPHONE_DATETIME	DateTime	Date and time of the telephone call made to report the incident.
REPORT_DATE	Date	Date that the unusual incident report was filed. This field is only available for certain years, and INCIDENT_DATETIME can be used instead.
		Location category of the incidents in the report. This field was generated from REPORT_LOCATION_DETAIL to identify types of locations by removing specific details. For example,
		"Cell 110" and "Cell 5B" would both be changed to "Cell". This categorization has limitations, for example, a location like "SHU Yard" could be categorized either as "SHU" or
		"Yard". The location categories are the following, with later categories taking priority over earlier (Ex. "SHU Yard" becomes to "Yard" and not "SHU): 'UNKNOWN', CELL', 'DOUBLE
		CELL'/DORMITORY, GALLERY, GALTE, MHU-OBS, SHU', SHOY, VISIT', RECEP, 'COMM EMP LOC', OTH COMM LOC', COMUTY RESID', PAROLE OFFIC', PAROLEE AUTO, 'PAROLEE
REPORT_LOCATION_CAT	String	CEEL DOMINIONAL GALEAT GALE MICOUS, SHO , SHO , VIST, RECEF, COMINE ENFLOC, OTH COMINE EDC, COMOTT RESID, FAROLE OTH, FAROLE AND, FAROLE HOME, FAROLE AND, FAROLE AND, FAROLE AND FAROLE AN
REPORT_LOCATION_CAT		NOWE, ROADWAY, SLOCK, TARD. Location of the incidents in the report, exactly as described in the report.
NEI ONT_LOCATION_DETAIL	String	counter of the medicine in the report, executy as described in the report.
NUMBER_INCIDENTS_IN_REPORT	Int	Reports can have one or more associate incidents. This number show the number of incidents in the report and is equivalent to the number of incident codes per CCC number.
IS_REPORT_WORKPLACE_VIOLENCE	Int	Indicator signifying if a report has been labelled "workplace violence" (1 = "Yes", 0 = "No").
		Indicator signifying if a report has been labelled "weapon used" (1 = "Yes", 0 = "No"). This indicates if an incarcerated individual used a weapon/force in any of the incidents in
IS_REPORT_USE_OF_WEAPON_INC_IND	Int	the report.
IS_REPORT_USE_OF_FORCE_STAFF	Int	Indicator signifying if a report has been labelled "use of force" (1 = "Yes", 0 = "No"). This indicates if a member of staff used a weapon/force in any of the incidents in the report.
INCIDENT CODE	String	Category and subcategory code of the incident.
CATEGORY CODE	String	Category code of the incident.
CATEGORY_DESCR	String	Description of the category code.
SUBCATEGORY_CODE	String	Subcategory code of the incident
SUBCATEGORY_DESCR	String	Description of the subscription of the subscri
NUMBER_INC_IND_INVOLVED	Int	Number of incarcerated individuals involved in the incident.
INC_IND_INVOLVED	String	List of unique roles of the incarcerated individuals involved in the incident.
IS_INC_IND_VICTIM	Int	Indicator signifying if any incarcerated individual is reported as a "victim" in the incident (1 = "Yes", 0 = "No").
IS_INC_IND_PERP	Int	Indicator signifying if any incarcerated individual is reported as a "perpetrator" in the incident (1 = "Yes", 0 = "No").
IS_INC_IND_BYSTANDER	Int	Indicator signifying if any incarcerated individual is reported as a "bystander" in the incident (1 = "Yes", 0 = "No").
IS_INC_IND_PARTICIPANT	Int	Indicator signifying if any incarcerated individual is reported as a "participant" in the incident (1 = "Yes", 0 = "No").
IS_INC_IND_SUSPECT	Int	Indicator signifying if any incarcerated individual is reported as a "suspect" in the incident (1 = "Yes", 0 = "No").
IS_INC_IND_WITNESS	Int	Indicator signifying if any incarcerated individual is reported as a "witness" in the incident (1 = "Yes", 0 = "No").
IS_INC_IND_OTHER_UNKNOWN	Int	Indicator signifying if any incarcerated individual is reported as playing a role not captured in the other role indicators (1 = "Yes", 0 = "No").
IS_WEAPON_USED_INC_IND	Int	Indicator signifying if an incarcerated individual used a weapon in the incident (1 = "Yes", 0 = "No").
WEAPONS_USED_INC_IND	String	List of unique weapons used by incarcerated individuals in the incident, if any.
No. 010_0000_010_000	String	Indicator signifying if any increase individual used human waste as a weapon during this incident (1 = "Yes", 0 = "No"). Specifically, the following weapons are included in this
IS WEADON INC IND HUMAN WASTE	Int	nucleator sgimiying in any meached netro actor individual used number waste as a weapon during this included (1 = res., 0 = NO.). Specificany, the following weapons are included in this category: "HUMANWST," "BDYFLUIDS".
IS_WEAPON_INC_IND_HUMAN_WASTE	int	
		Indicator signifying if any incarcerated individual used their body as a weapon during this incident (1 = "Yes", 0 = "No"). Specifically, the following weapons are included in this
IS_WEAPON_INC_IND_BODY	Int	category: "BODYUSE", "MART/ART".
		Indicator signifying if any incarcerated individual used a chemical as a weapon during this incident (1 = "Yes", 0 = "No"). Specifically, the following weapons are included in this
IS_WEAPON_INC_IND_CHEMICAL	Int	category: "CHEMAGENT", "CHEM/CAUST", "COMBUST"
		Indicator signifying if any incarcerated individual used a sharp implement as a weapon during this incident (1 = "Yes", 0 = "No"). Specifically, the following weapons are included
		in this category: "SCALPEL", "CTNGINSTR", "CUTINSTR", "RAZOR", "SHANK", "KNIFE", "UNR/STABNG", "UNR/CUTTNG", "ICEPICK", "EATUTENSL", "TOOTHBRUSH", "BRKNGLASS",
IS_WEAPON_INC_IND_SHARP	Int	"PEN/PENCIL", "CANLID", "GARROTE"
		Indicator signifying if any incarcerated individual used a hard or heavy item as a weapon during this incident (1 = "Yes", 0 = "No"). Specifically, the following weapons are included
IS_WEAPON_INC_IND_HEAVY	Int	in this category: "METALPIPE", "CHAIR", "CLUB-WOOD", "CLUB-OTHER", "WGTDCLOTH", "MESSTRAY".
		Indicator signifying if any incarcerated individual used a gun during this incident (1 = "Yes", 0 = "No"). Specifically, the following weapons are included in this category: "GUN-
IS_WEAPON_INC_IND_GUN	Int	MANUE" MANUE
		Indicator signifying if any incarcerated individual used an unknown or uncategorized weapon during this incident (1 = "Yes", 0 = "No"). Specifically, the following weapons are
IS_WEAPON_INC_IND_OTHER	Int	naticator signifying in any incarcer actor information uncontrol in activation of an incarcer actor ac
NUMBER OF NON INC IND INVOLVED		
	Int	Number of non-incarcerated individuals involved in the incident. This can include DOCCS staff, visitors, medical professionals, etc.
IS_FORCE_USED_STAFF	Int	Indicator signifying if a staff member used force in the incident (1 = "Yes", 0 = "No").
FORCE_USED_STAFF	String	List of unique types of force used by staff in the incident, if any.
		Indicator signifying if any staff member used a body hold as force during this incident (1 = "Yes", 0 = "No"). Specifically, the following types of force are included in this category:
IS_FORCE_STAFF_BODY_HOLD	Int	"BODYHOLD"
		Indicator signifying if any staff member used chemical agents as force during this incident (1 = "Yes", 0 = "No"). Specifically, the following types of force are included in this
IS_FORCE_STAFF_CHEMICAL_AGENT	Int	category: "CHEMAGTS"
_		Indicator signifying if any staff member used mechanical restraint as force during this incident (1 = "Yes", 0 = "No"). Specifically, the following types of force are included in this
IS_FORCE_STAFF_MECH_RESTRAINT	Int	category: "MECHRESTR"
		Indicator signifying if any staff member used a baton as force during this incident (1 = "Yes", 0 = "No"). Specifically, the following types of force are included in this category:
IS_FORCE_STAFF_BATON	Int	noncours signifying if any scale memoer used a backin as force during this incluent (1 - 1es., 0 - No.), specificany, the following types of force are included in this category. "BATON"
IS_FURCE_STAFF_BATUN	int	
		Indicator signifying if any staff member is reported as striking an individual during the incident (1 = "Yes", 0 = "No"). Specifically, the following types of force are included in this
IS_FORCE_STAFF_STRIKE	Int	category: "STRIKE"
		Indicator signifying if any staff member used a shield as force during this incident (1 = "Yes", 0 = "No"). Specifically, the following types of force are included in this category:
IS_FORCE_STAFF_SHIELD	Int	"SHIELD"
		Indicator signifying if any staff member used a conducted energy device (CED) or taser as force during this incident (1 = "Yes", 0 = "No"). Specifically, the following types of force
IS_FORCE_STAFF_TASER	Int	are included in this category: "CED/TASER"
		Indicator signifying if any staff member used an unknown or uncategorized force during this incident (1 = "Yes", 0 = "No"). Specifically, the following types of force are included in
IS_FORCE_STAFF_OTHER_UNKNOWN	Int	minimum spinnying in any start member used an animown of an arcgonized force during this includent (z = 16), 0 = 100, psecimality, the following types of force are included in this category. "OTHER"